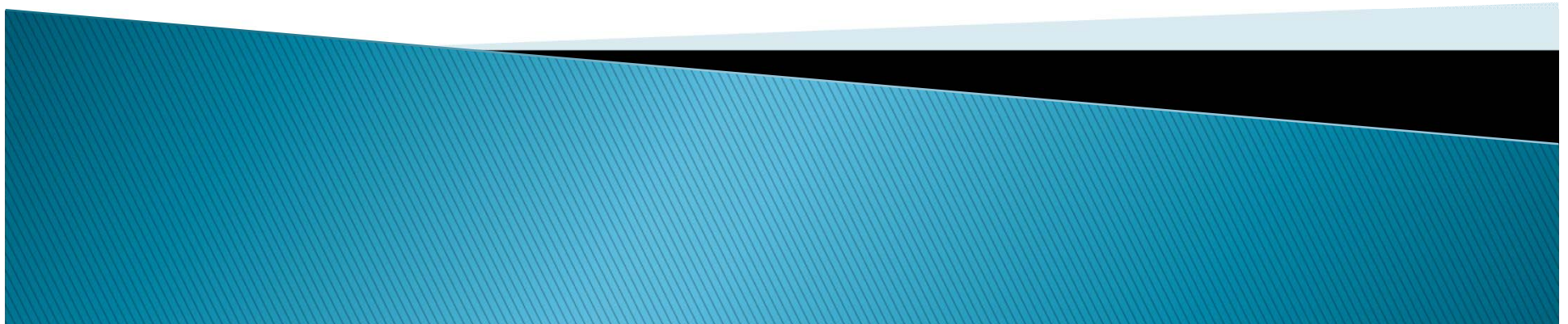


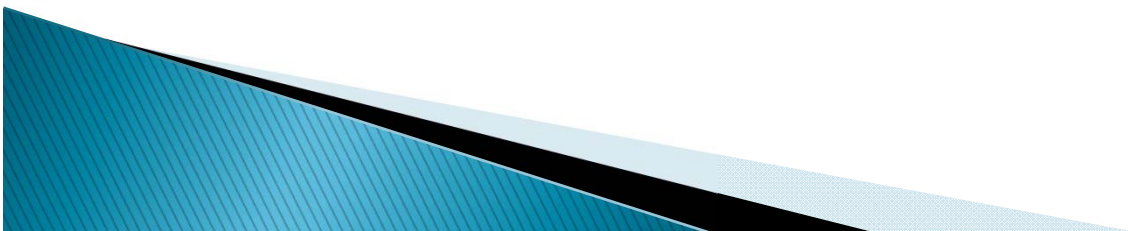
Fog Computing: On the Road to an Open Infrastructure for the Internet of Things

Keynote Talk KuVS Fachgespräche, TU Darmstadt
Ruben Mayer, University of Stuttgart
08th of March, 2018



Overview

- ▶ Motivation
- ▶ Introduction
- ▶ Openness and standardization
- ▶ Research
- ▶ Conclusion and outlook



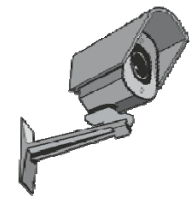
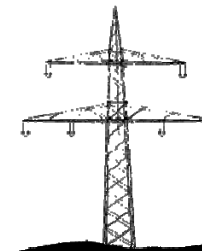
Takeaways

- ▶ You will be able to answer three questions
 1. What is fog? (*definition*)
 2. What can fog do for me? (*benefits*)
 3. What can I do for fog? (*research*)

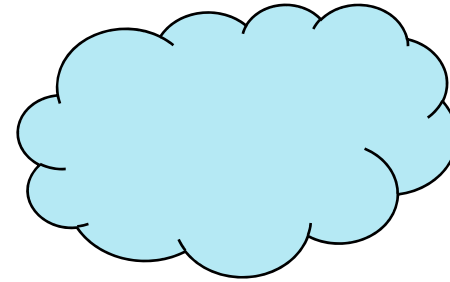


The Data Surge...

- ▶ The Internet of Things (IoT) rapidly evolves
 - 100 M IoT-connected cars (2022)
 - 800 M smart meters (2020)
 - Heavy sensor streams (1 GB/sec in a car)
- ▶ Data needs to be analyzed and stored



Cloud Computing



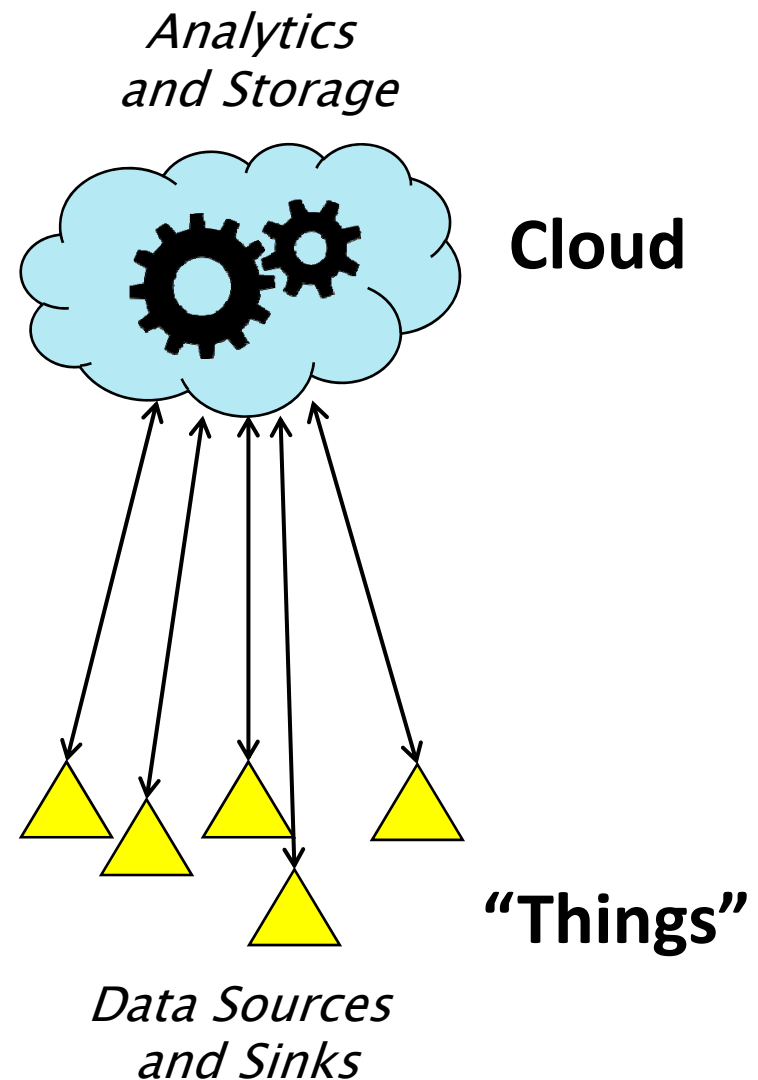
- ▶ Centralization of computing in data centers
- ▶ Virtualization allows for elasticity and multitenancy
 - Efficient resource usage
 - Cutting costs
 - Pay-as-you-go



Does Cloud Computing Suit IoT?

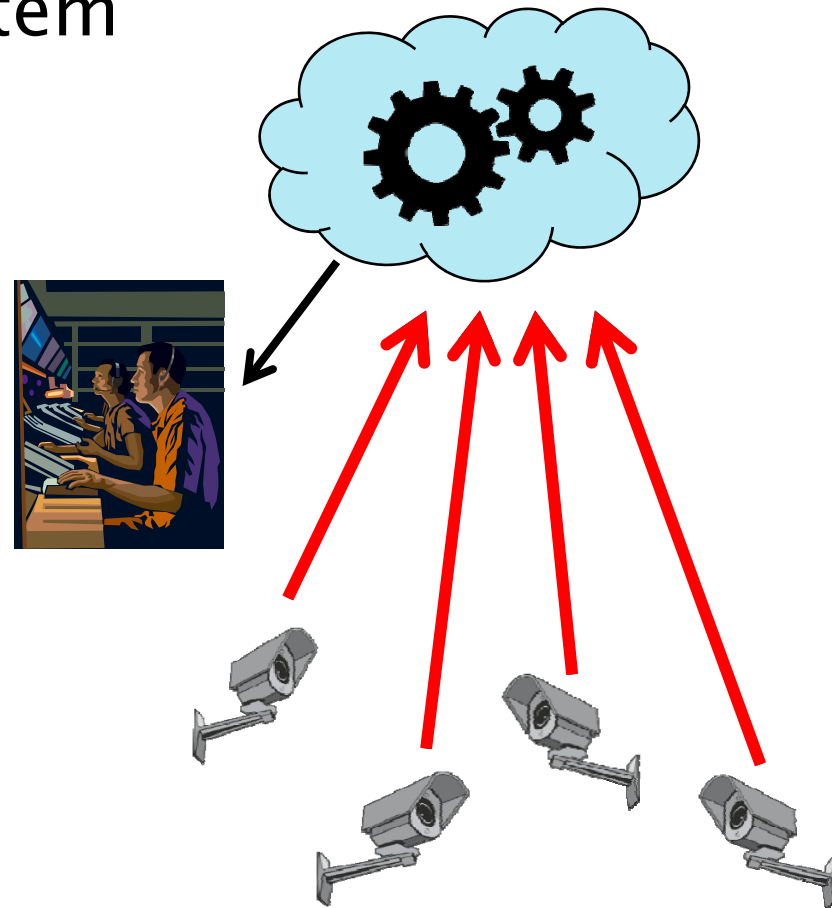
Cloud has shortcomings

1. Bandwidth constraints
 - Bandwidth is expensive
2. High latency
 - > 20 ms latency
3. Dependent on Internet Connectivity
 - No Internet – No Cloud!



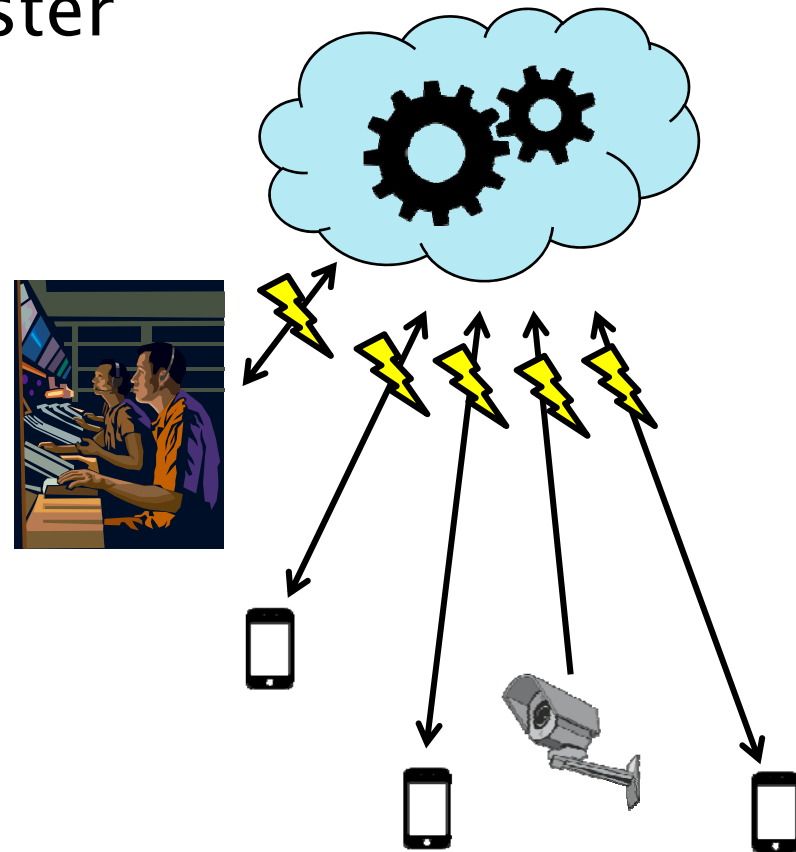
Use Case 1: Camera Networks

- ▶ Municipal security system
- ▶ Hundreds of cameras
- ▶ Real-time analytics
 - Authentication
 - Crowd behavior
- ▶ High bandwidth requirements



Use Case 2: Emergency Response

- ▶ Example: Natural disaster
- ▶ Supporting services
 - Safety check
 - Maps for rescue team
- ▶ Internet connectivity may be disrupted



“Cloud Closer to the Ground”

- ▶ Analytics needs to happen close to the data!
- ▶ Edge computing (on devices) not enough
 - Some devices are not powerful enough
 - Collaboration between devices must be coordinated



“We need something in between edge and cloud that makes it all work together.”

➔ This is fog computing.

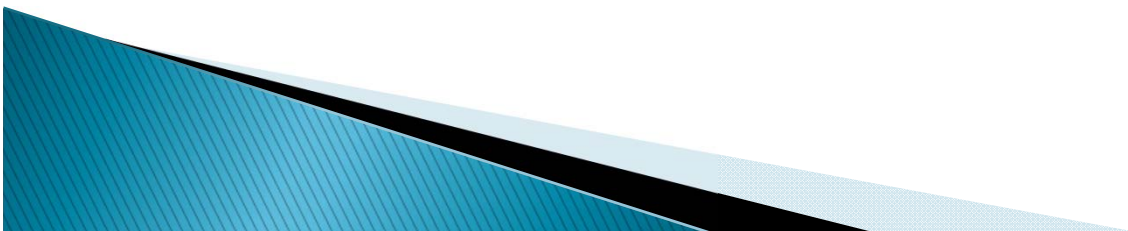
Fog Computing

- ▶ The definition of fog computing:

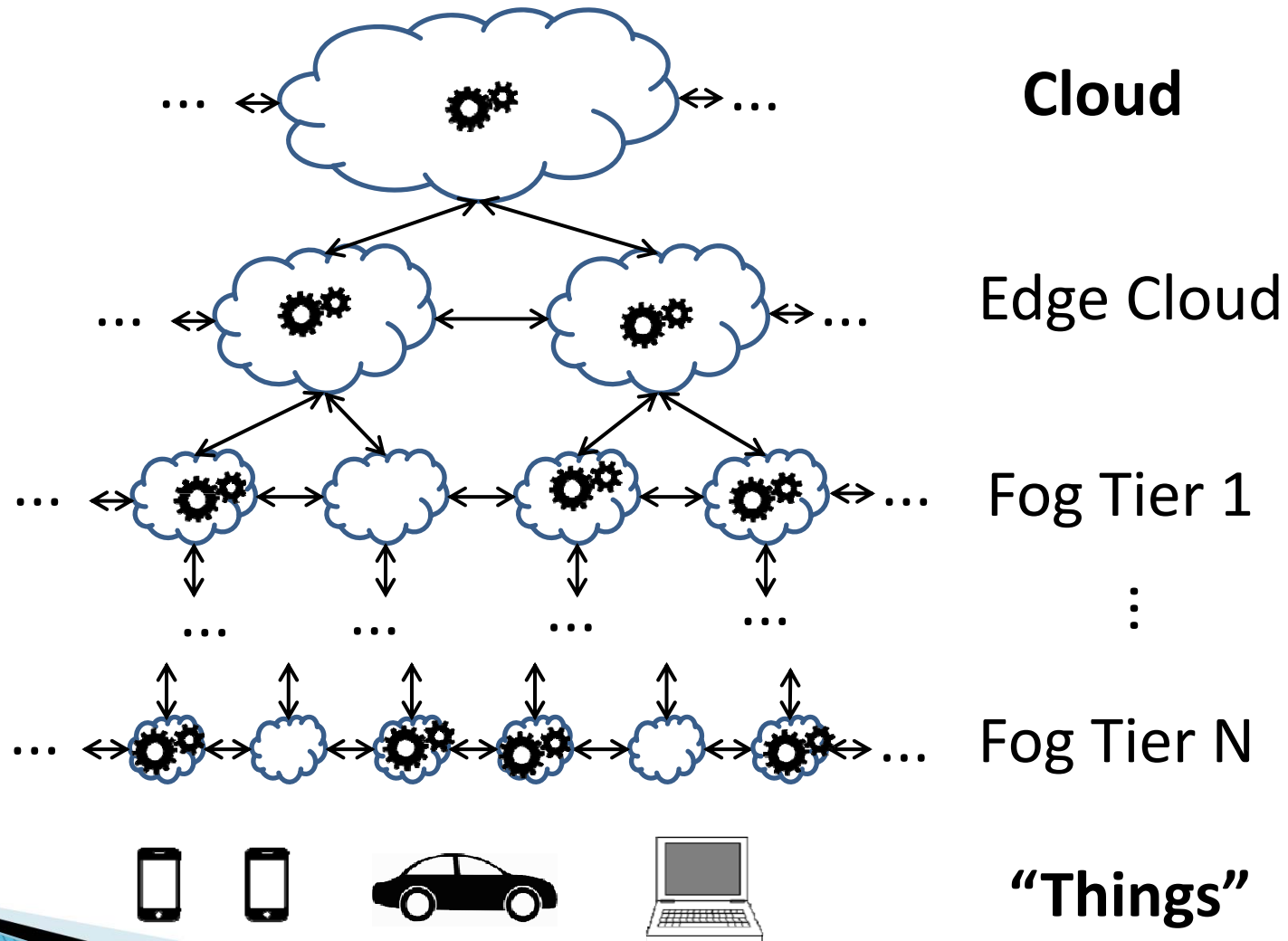
“A horizontal, system-level architecture that distributes computing, storage, control and networking functions closer to the users along a cloud-to-thing continuum.”

(OpenFog Reference Architecture)

- ▶ What does this mean in practice?



Fog Architecture



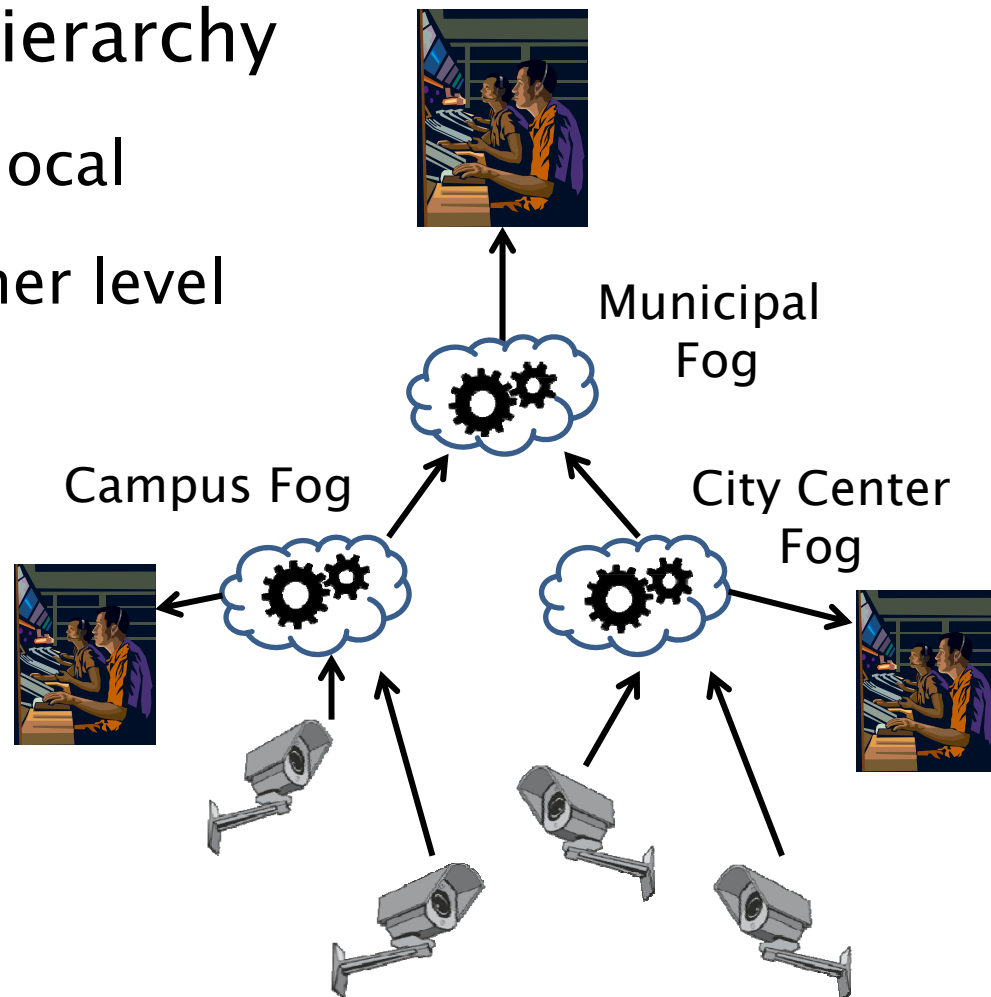
How Does Fog Computing Help? In Camera Networks...

- ▶ Make use of fog hierarchy

- Keep computation local
- Global view on higher level

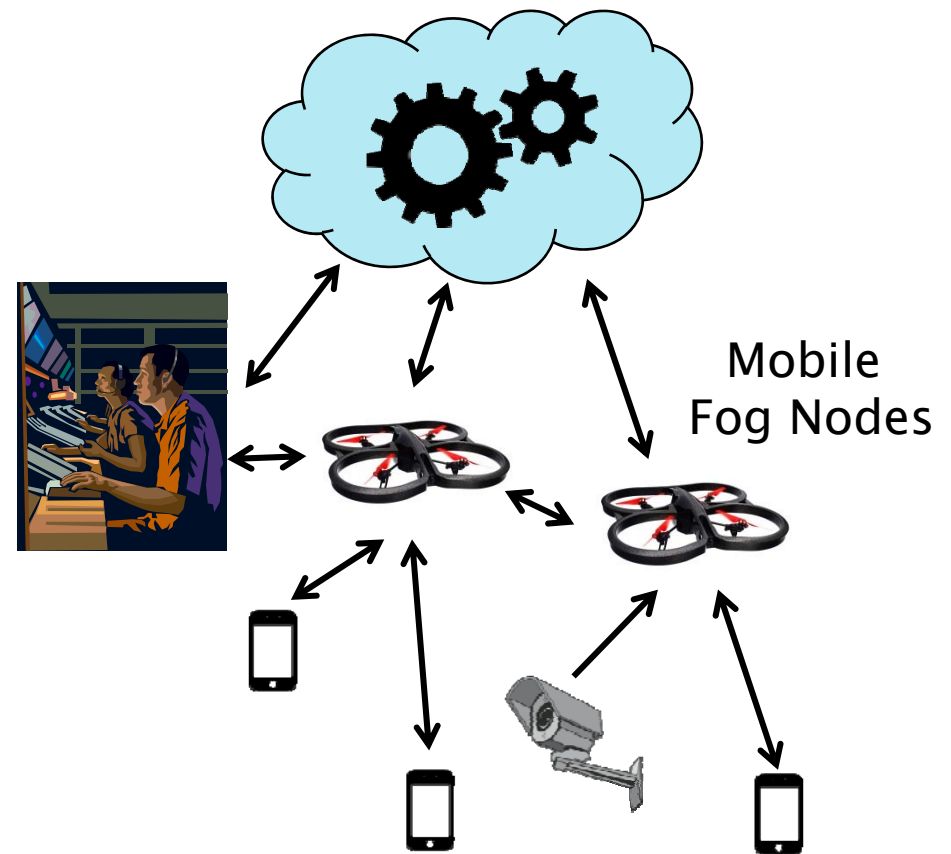
- ▶ Benefits

- Low latency
- Less network load
- Data privacy



How Does Fog Computing Help? In Emergency Response...

- ▶ Use mobile drones as fog nodes
- ▶ Benefits
 - Local connectivity
 - Works when infrastructure unavailable



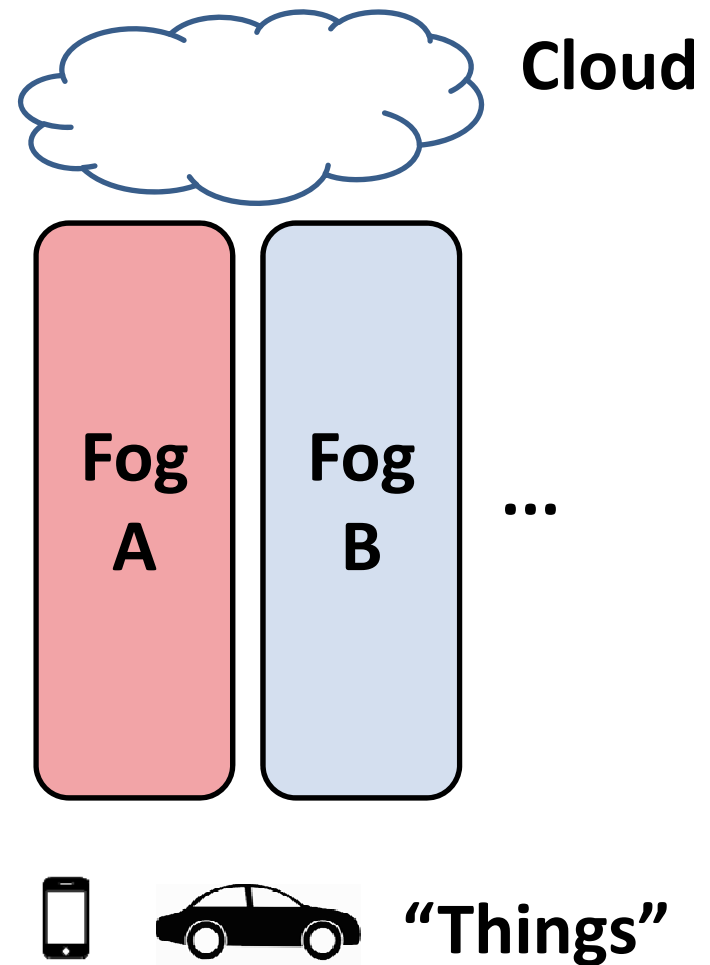
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- ▶ **Openness and standardization**
- ▶ Research
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Silos: A Pitfall in Fog

- ▶ “Fog computing is great. Let’s build our own fog infrastructure.”
 - ➔ Cisco Fog, Bosch Fog, ...
 - ➔ Smart city fog, traffic fog...
- ▶ Redundant developments
- ▶ Small businesses cannot develop fog solutions
- ▶ Everyone is losing revenues



OpenFog



- ▶ Consortium of industry and academia partners

arm

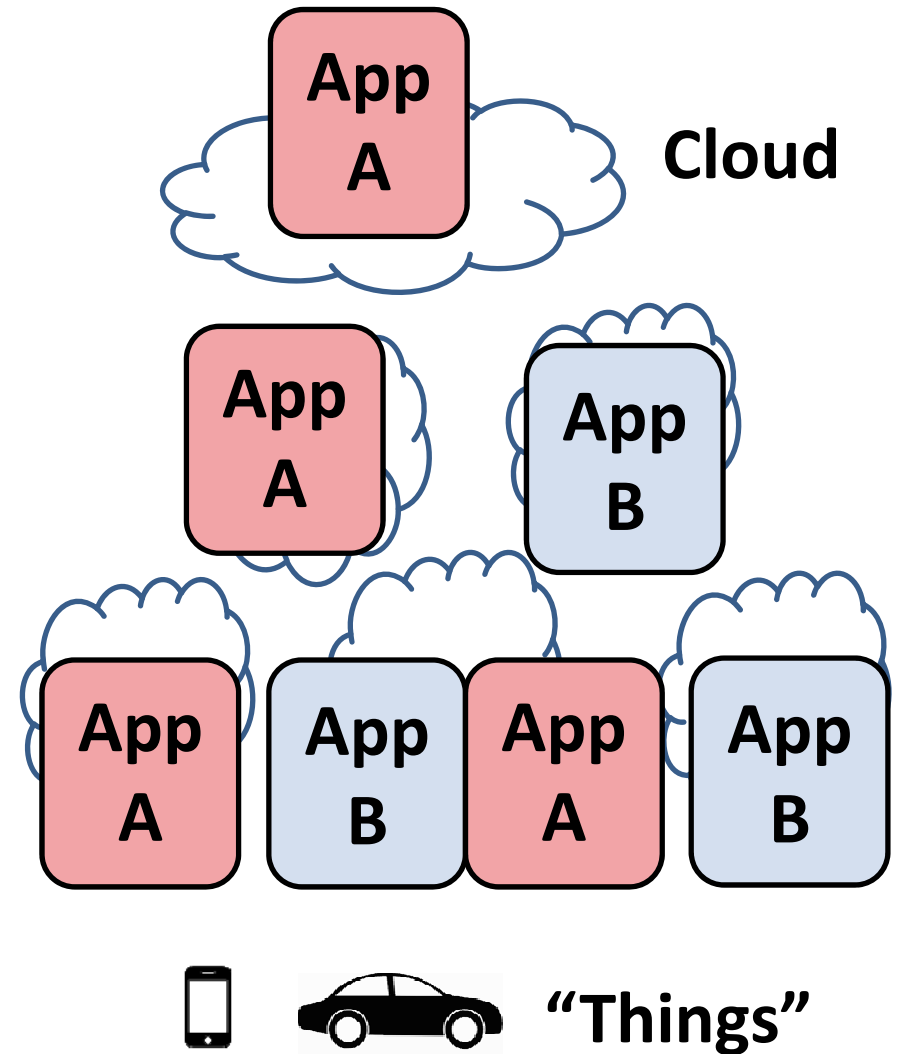


PRINCETON
UNIVERSITY

...

57 members

- ▶ Goal: Interoperable, open fog infrastructure
- ▶ “Fog as a service”
- ▶ Standardization (with IEEE)



Open Fog Reference Architecture

The OpenFog Reference Architecture is based on 8 technical pillars



Source: The OpenFog Consortium 2017

Overview

- ▶ Motivation
- ▶ Introduction
- ▶ Openness and standardization
- ▶ **Research**
 - FogStore – Data store for fog
 - EmuFog – Fog computing emulator
- ▶ Conclusion and outlook

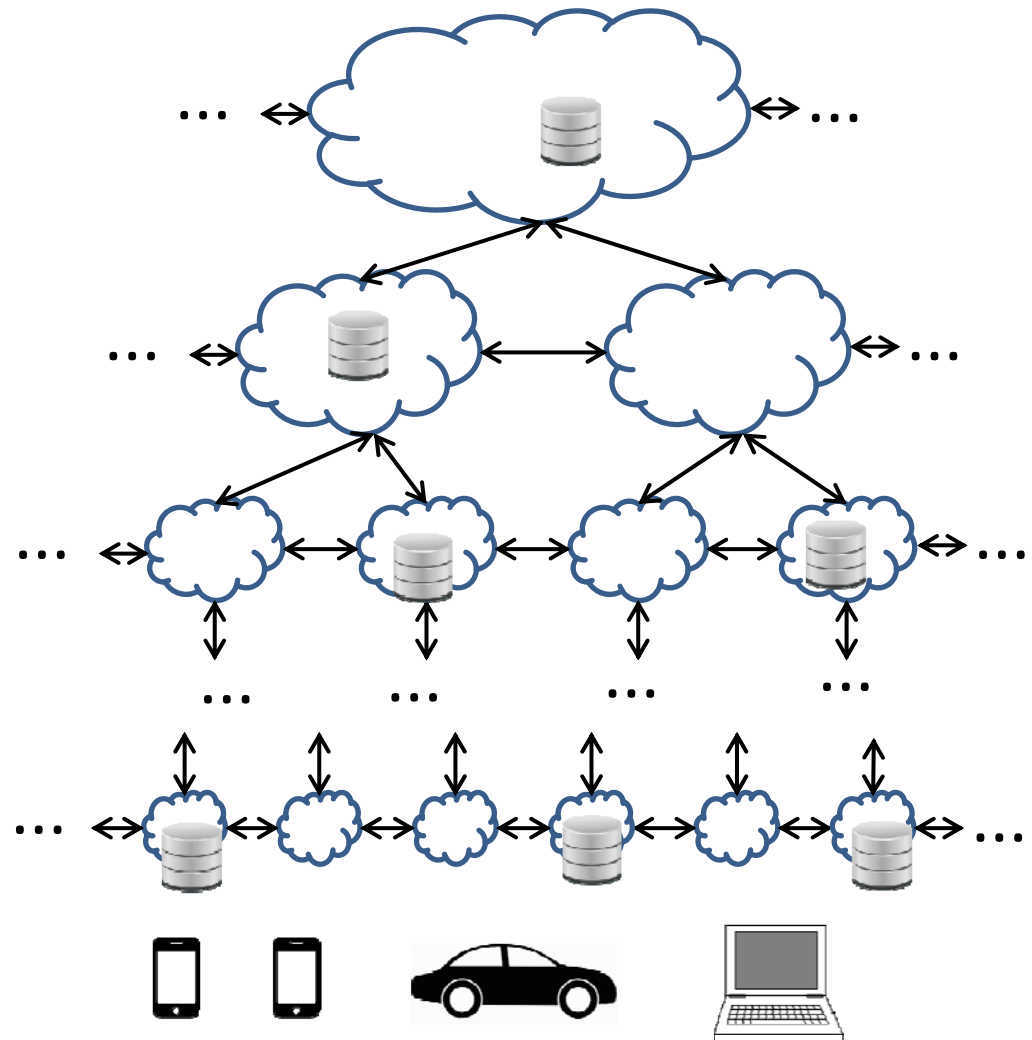
Differences to Cloud

- ▶ Administrative domains:
Fog is not in one domain
- ▶ Locality is first-class citizen in fog
- ▶ Fog nodes can be highly heterogeneous
- ▶ This challenges existing made-for-cloud systems



Data Stores in Fog

- ▶ Data stores move to fog
 - ➔ for same reasons as compute moves
- ▶ Design challenges
 - Replica placement
 - Consistency guarantees

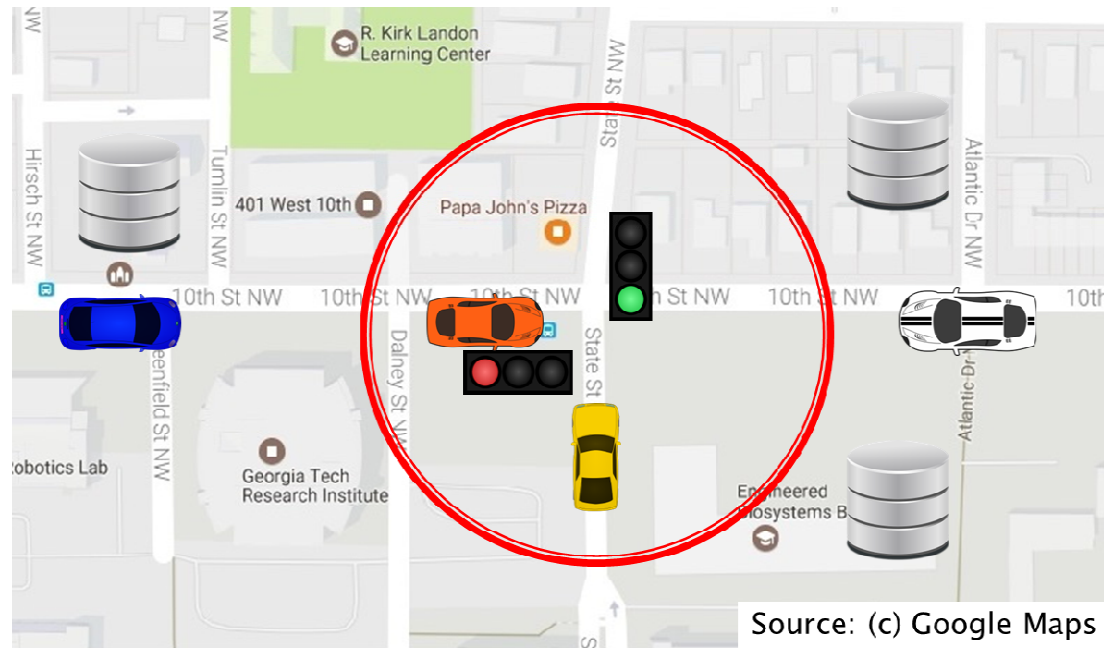


Cloud Data Stores

- ▶ Current data stores are designed for data centers
 - Replica placement → not place in same server rack
 - Consistency management → indifferent of location
 - Apache Cassandra, MongoDB, ...
- ▶ Fog is different
 - Might not have server racks
 - Locality of sources and sinks is important (→ low latency)



Example: Autonomous Cars

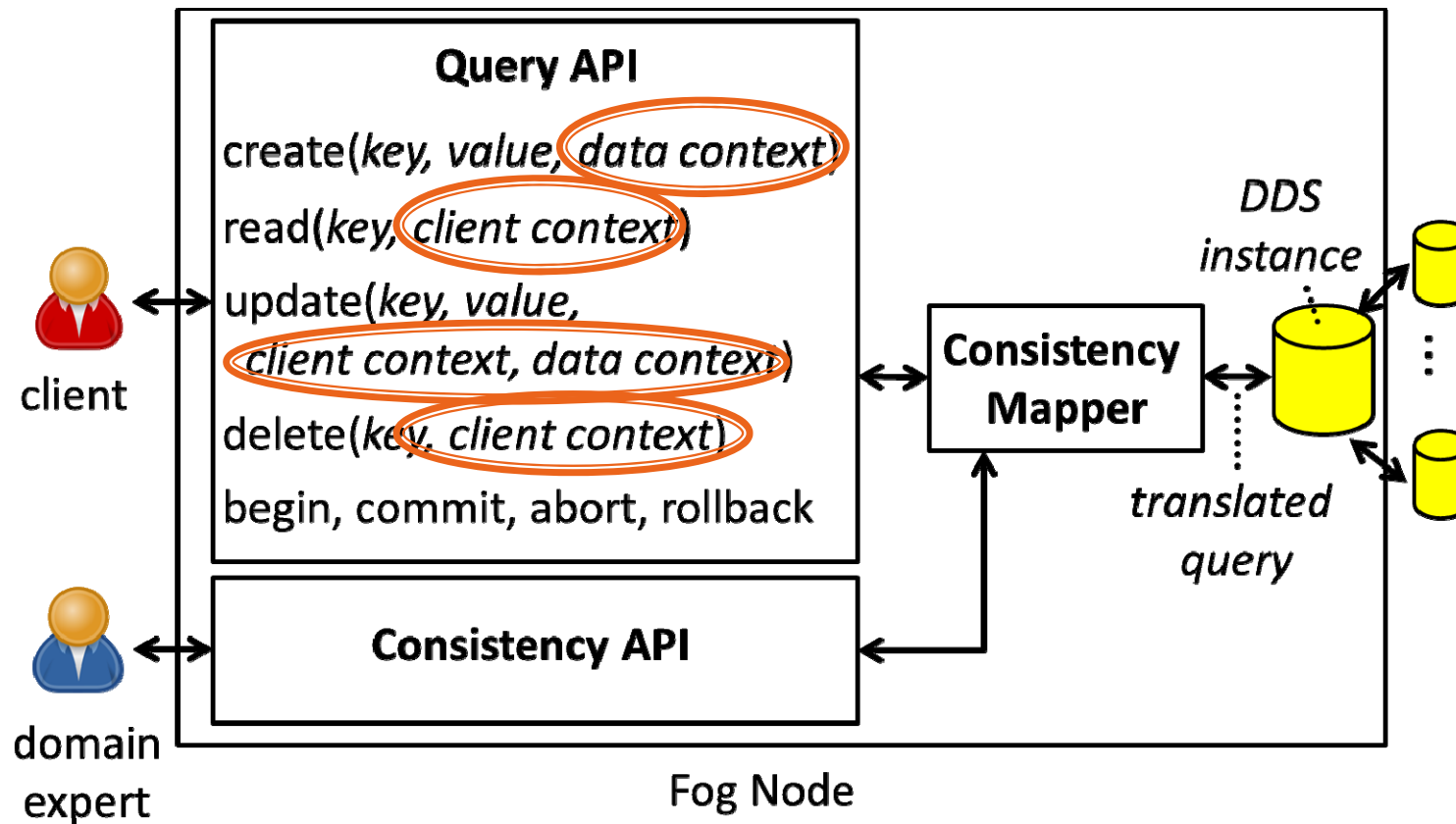


- ▶ Cars in red circle need consistent state of traffic light
 - Not both see green at the same time!
- ▶ Others can read different states for non-critical tasks
 - E.g., adapt speed to save energy

FogStore: Contributions

- ▶ Allows applications to specify a context-of-interest (coi) as per its semantics
 - Coi-aware replica placement for low latency access to replicas
 - Higher tolerance to geo-correlated failures
- ▶ Coi-aware per-query consistency mapping
 - Serializability to queries within coi
 - Eventual consistency to queries outside coi (focus on low latency)

FogStore: Architecture



Ruben Mayer, Harshit Gupta, Enrique Saurez, and Umakishore Ramachandran. 2017. FogStore: Toward a Distributed Data Store for Fog Computing. In Proceedings of the 1st IEEE Fog World Congress (FWC '17). 6 pages.

Wanted: Test Platform for Fog

- ▶ Fog architects:
“How to layout the fog architecture for a specific application workload?”
- ▶ Application developers:
“How does my application behave in a specific fog architecture?”
- ▶ No real fog publicly available
➔ Need for a test environment



Background

- ▶ Three possibilities:
(1) real-world test beds, (2) simulation, (3) (network) emulation
- ▶ Real-world testbeds not available
- ▶ Simulation has shortcomings:
 - Based on many assumptions that need to be modeled
 - Applications need to be adapted/modeled in simulation framework
- ▶ Network emulation is suitable:
 - Run original applications
 - Only network is emulated
 - Realistic performance measurements of applications

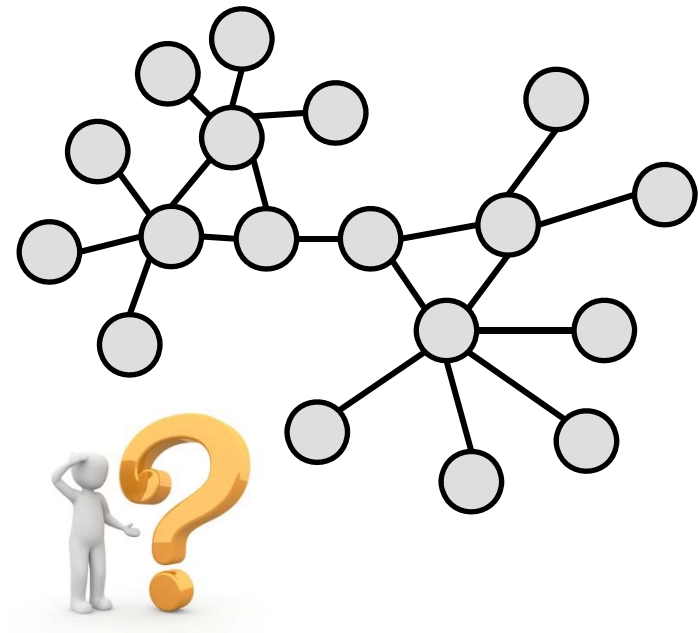
Shortcomings of Existing Emulators

- ▶ Existing emulation frameworks

lack support for fog

- Allow to load a network topology and emulate it
- Missing part (the hard one):
placing fog nodes and apps
 - ➔ This has to be done “by hand”

- ▶ Goal: Provide better support!

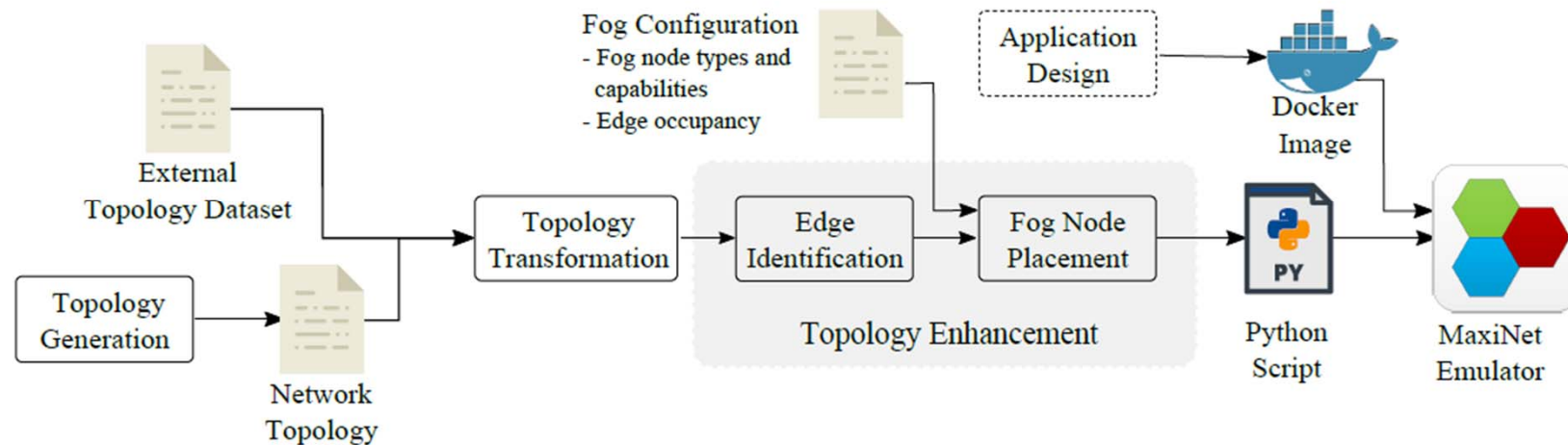


EmuFog: Contributions

EmuFog, an emulation platform for fog that supports...

- ▶ ...automatic configuration and emulation of fog infrastructure
- ▶ ...execution of natural fog applications provided as Docker containers
- ▶ ...scaling across a distributed cluster of host machines
- ▶ ...extensibility to user-defined fog node placement strategies

EmuFog Workflow



- ▶ Latest version of EmuFog available on GitHub: <https://github.com/emufog/>
- ▶ Paper available:
Ruben Mayer, Leon Graser, Harshit Gupta, Enrique Saurez, and Umakishore Ramachandran. 2017. **EmuFog: Extensible and Scalable Emulation of Large-Scale Fog Computing Infrastructures**. In *Proceedings of the 1st IEEE Fog World Congress (FWC '17)*. 6 pages.

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Conclusion

1. What is fog?
2. What can fog do for me?
3. What can I do for fog?



Outlook

- ▶ Fog matches with recent trends
 - It is all about distribution and decentralization
 - Example: Blockchain
 - Decentralized consensus, cryptocurrencies, ...
 - Can it be used for accounting, provenance, etc.?
- ▶ Fog poses challenges on existing made-for-cloud systems
 - Stream processing, machine learning,...
 - Constrained resources, local processing,...

Thank you!

Time for Q & A.

